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| **COURSE: Music Technology I UNIT #: 4 Vocabulary Terms** |
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| **Music Technology Glossary**  Chord: A group of notes played together forming the basis of harmony.  Harmony: The progression of combinations of notes played together in a song or composition. One of the 5  elements of music.  Ex.    Interval: The distance between two pitches  Key: The name of a scale as identified by its tonic pitch and organization of whole and half steps.  Major scale: A scale organized with the following sequence of intervals: whole step- whole step -half step -whole  step -whole step -whole step -half step. Major scales are often identified as sounding happy or bright.  Minor scale: A scale organized with the following sequence of intervals: whole step - half step - whole step – whole step - half step - whole step - whole step. Minor scales are often identified as sounding sad or dark.  Pencil Tool: Tool in a DAW that allows the user to manually enter sounds and rhythms into a grid on a software  track. Also known as “step entry method.”  Phrase: A musical sentence or sequence of pitches and rhythms organized into a musical expression with a  distinguishable beginning and end.  Quantize: An editing tool in a DAW or sequencer that adjusts the rhythmic imperfections of a recorded  performance by aligning sounds with the timeline grid.  Ex.    Pitch: A musical tone that can be described in terms of frequency, highness, lowness, duration, and amplitude.  Real Time: Sound entry method where sounds are recorded into a DAW as they happen.  Rhythm: The organization of sounds in time measured by beats and measures. One of the five elements of  music.  Scale: A sequence of pitches organized in whole steps and half steps around a home, or tonic pitch.  Section: A musical paragraph. A group of two or more phrases of music that create a larger musical idea.  Software Track: A track containing data points that a DAW can convert into virtual sounds that are visually  represented by dashes and dots on a timeline grid. Ex. virtual instruments in the GarageBand  library, tracks created using a pad controller.  Ex.    Synthesizer: An audio instrument that produces its own sounds with a self-contained library of sound samples.  Track: A single line in a sequencer or DAW that contains each individual instrument or voice recording  or loop used in the song or composition.  Ex.    Tonic: The first scale degree around which a scale is organized and named. The “home” pitch of the key. |